



# ROBOTIQ GRIPPER PLUGIN FANUC Robot CRX Series

**Original Notice** 

© 2024 Robotiq Inc.

Robotiq Gripper Plugin for FANUC Robot CRX Series





# **Table of Contents**

Revisions	3
1. General Presentation	5
2. Installation	6
2.1. Plugin Installation	6
2.2. Mechanical Installation	9
3. Teaching	12
3.1. Slave ID	12
3.2. Activate	12
3.3. Open and Close Instructions	13
3.4. Change ID	15
3.5. Advanced Karel Programs and Routines	16
4. Troubleshooting	19
4.1. Teach Pendant Error Codes	19
5 Contact	22

# Revisions

Robotiq may modify this product without notice, when necessary, due to product improvements, modifications or changes in specifications. If such modification is made, the manual will be revised. Refer to the revision history below for more information. See the latest version of this manual online at support.robotiq.com.

Revision 2024/04/18

Added section for Advanced Karel Programs and Routines.

Revision 2021/09/20

Initial release



#### Copyright

© 2024 Robotiq Inc. All rights reserved.

This manual and the product it describes are protected by the Copyright Act of Canada, by laws of other countries, and by international treaties, and therefore may not be reproduced in whole or in part, whether for sale or not, without prior written consent from Robotiq.

Under copyright law, copying includes translation into another language or format.

Information provided by Robotiq in this document is believed to be accurate and reliable. However, no responsibility is assumed by Robotiq for its use. There may be some differences between the manual and the product if the product has been modified after the edition date.

The information contained in this document is subject to change without notice.

# 1. General Presentation

This instruction manual presents the installation procedure and the different features of the Robotiq Gripper Plugin for FANUC CRX Series Robots. This plugin offers compatibility with the Robotiq 2F-85, 2F-140 and Hand-E Grippers in single or dual Gripper mode.

For any information regarding the following topics, please refer to the General Instruction Manual of the specific gripper available at <a href="mailto:support.robotiq.com">support.robotiq.com</a>:

- Safety
- · Environmental and operating conditions
- Gripper specifications
- Maintenance
- · Spare Parts, kits and accessories
- Warranty
- · Harmonized standards, declarations and certificates



# 2. Installation

#### Warning

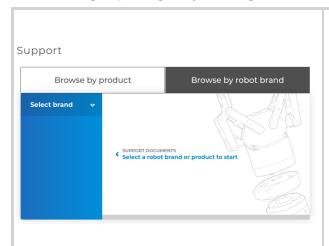
- The installation of the plugin software must be completed before connecting the Gripper to the cobot.
- The CRX Series robots do not support hot swapping between the tool and the EE connector. Please turn off the robot controller prior to connecting or disconnecting the Gripper.
- The software version of the robot controller should be 9.40P/19 or later before the installation of the plugin software.

#### Info

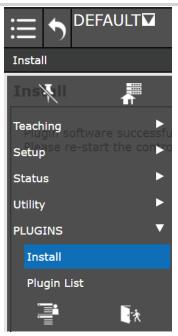
For Gripper specifications, please refer to the instruction manual available at support.robotiq.com.

## 2.1. Plugin Installation

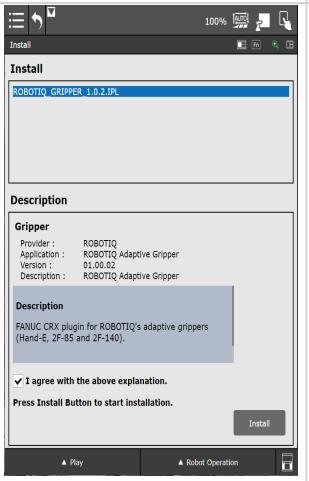
The following steps will guide you through the installation of the Robotiq Gripper plugin for FANUC CRX Series Robots.



- Go to <a href="mailto:support.robotiq.com">support.robotiq.com</a>, select Browse by robot brand. Then, click on Select brand > FANUC.
- For a Hand-E Gripper, select Hand-E Adaptive Gripper and for a 2F Gripper, select 2F-85 and 2F-140 Grippers. The same plugin is used for all gripper products.
- Go to Software > Gripper Software.
- Select the FANUC CRX plugin.
- · Download the zip file.
- Extract the files at the root of a blank USB storage device.
- Insert the USB storage device in the robot controller.



• On the Tablet TP, tap Menu > PLUGINS > Install.



- In the Install menu, tap ROBOTIQ\_GRIPPER\_X.X.X.IPL in the Install section.
- Select the "I agree with the above explanation." checkbox.
- Tap the Install button.

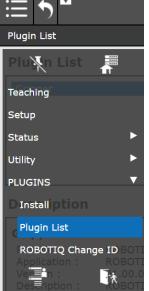


• Tap the **OK** button to confirm the installation.





- Once the installation is completed, manually power off the robot controller.
- Power on the robot controller.



• Once the controller booted, tap Menu > PLUGINS > Plugin List.





· The Gripper plugin appears in the list.

## 2.2. Mechanical Installation

## 2.2.1. Single Gripper Installation

A coupling is required to attach the Gripper to the robot. Here are the steps to follow to mount the Gripper on the robot (exploded view in the figure below).

- 1. Mount the coupling on the robot wrist using the provided M6 screws and tooth lock washers. Align properly with the dowel pin.
- 2. Fasten the Gripper to the coupling using the provided M5 screws and tooth lock washers.
- Connect the coupling's cable to the robot's wrist connector. (The plugin software installation must be completed before connecting the gripper.)

#### Caution

Tooth lock washers provide grounding for the casing of the Gripper through the mounting screws.

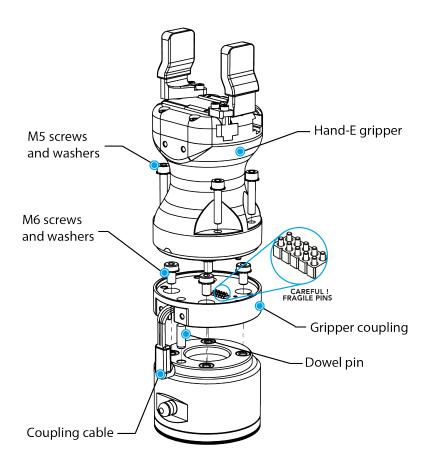


Fig. 2.1: Mechanical installation of the Hand-E Gripper on the robot tool flange.

## 2.2.2. Multiple Gripper Installation

When installing multiple grippers on the same robot, each gripper should have its own coupling.

1. Fasten the M8 splitter (ACC-SPLIT-M8-2:1) to the dual gripper adapter plate (AGC-APL-159-002).

#### Caution

Fasten the splitter on the side of the adapter plate that receives the dowel pin.

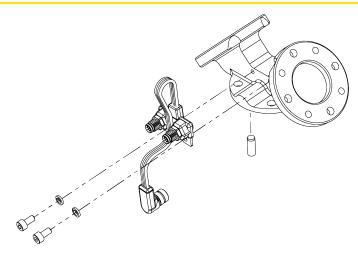


Fig. 2.2: Fastening the splitter to the dual gripper adapter plate.

- 2. Mount the adapter plate on the robot tool flange.
- Mount the Gripper couplings on the adapter plate using the provided M6 screws and tooth lock washers.
- 4. Mount each Gripper on a coupling using the provided M5 screws and tooth lock washers.
- 5. Connect the splitter's cable to the robot's wrist connector.
- 6. Connect each coupling's cable to the splitter. (The plugin software installation must be completed before connecting the Grippers to the splitter.)

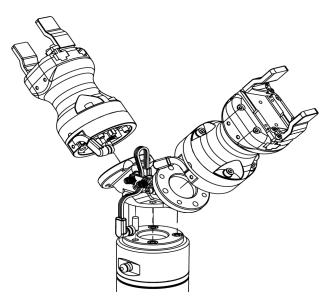


Fig. 2.3: Dual Hand-E Gripper Configuration.

# 3. Teaching

The following steps will guide you through the teaching of the Robotiq Gripper on FANUC CRX Series robots.

## 3.1. Slave ID

The slave ID corresponds to the address of the Gripper. All Grippers made by Robotiq are set to the default slave ID 9. If there is only one Gripper installed on the wrist of the robot, use the default slave ID 9. If two Grippers (dual Gripper setup) are installed on the wrist of the robot, change the slave ID of the second Gripper to 10. See the **Change ID** section to change the slave ID of a Gripper.

## 3.2. Activate

The activation process must be performed in order to move the Gripper to a specific position. To do so, select the **Programming** tab and insert a **ROBOTIQ Activate** instruction in the timeline. The instruction should always be placed at the beginning of the timeline to ensure that the Gripper is activated when the program performs a close or an open action.

• Drag and drop a ROBOTIQ Activate instruction on the timeline.





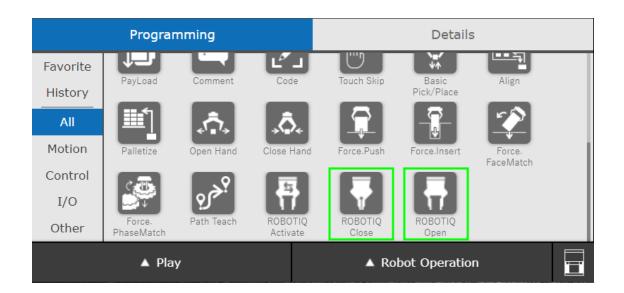
Under the **Details** tab, set the slave ID (9 is for a single Gripper), then **run** the program in order to test the activation. An alternate way to test the activation process is to tap the **Activate** button.



# 3.3. Open and Close Instructions

The Gripper must be activated in order to perform an open or a close action.

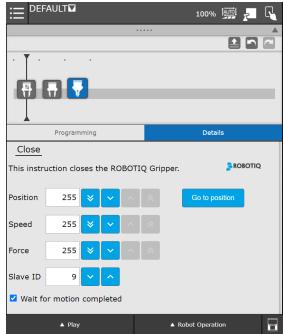
- Drag and drop a ROBOTIQ Open instruction on the timeline to open the Gripper.
- Drag and drop a ROBOTIQ Close instruction on the timeline to close the Gripper.



• Under the **Details** tab, set the following parameters:

Parameter	Minimum	Maximum
Position	0 (Fully opened)	255 (Fully closed)
Speed	0	255
Force	0	255





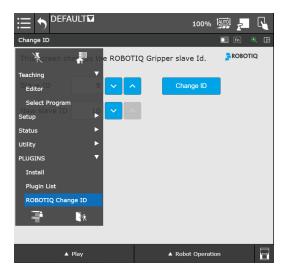
#### Info

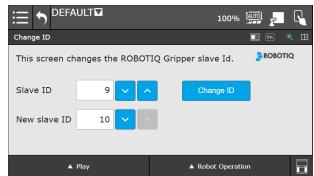
- Regrasp option is enabled when force > 0.
- Wait for motion completed: If checked, the program will wait until the end of the Gripper's action before executing the next instruction on the timeline.
- Run the program to test the Open or the Close instruction. An alternate way to test the instruction is to tap the Go to position button.

## 3.4. Change ID

On a dual Gripper setup, the slave ID of the second Gripper should be changed to 10. The following steps will guide you through the change of slave ID for the second Gripper.

- · Disconnect the first Gripper from the wrist.
- On the Tablet TP, tap Menu > PLUGINS > ROBOTIQ Change ID.





- Set the current slave ID and the new slave ID. The default slave ID on every Robotiq Gripper is 9.
- Tap the Change ID button.
- Connect the first Gripper to the wrist.
- On the Tablet TP, tap Menu > Teaching > Editor.
- Use the ROBOTIQ Activate instruction with the proper slave ID to confirm that the slave ID has been changed

## 3.5. Advanced Karel Programs and Routines

Here is a list of additional programs and routines for advanced use.

## 3.5.1. Karel Programs

• IPL ROBOTIQ GRIPPER MOVE

(slave id: INTEGER; grip\_pose: INTEGER; speed: INTEGER; force: INTEGER; wait\_motion: INTEGER)

- slave\_id: 9, 2, 3 or 4
- grip\_pose : between 0 and 255
- speed: between 0 and 255
- force: between 0 and 255
- wait motion: 0 or 1 (Will complete the motion before the next command.)
- IPL\_ROBOTIQ\_GRIPPER\_ACT

(slave\_id : INTEGER)

• slave\_id: 9, 2, 3 or 4

 IPL\_ROBOTIQ\_GRIPPER\_GRIP\_CHECK (register\_id : INTEGER; slave\_id : INTEGER)

- register\_id: id of a FANUC registers R[] to share and keep value.
- slave\_id: 9, 2, 3 or 4

## 3.5.2. TP Programs

- IPL ROBOTIQ GRIPPER OPEN
  - Calls IPL\_ROBOTIQ\_GRIPPER\_MOVE Karel program with the provided parameters to open the gripper. The default position
    value is 0.
- IPL\_ROBOTIQ\_GRIPPER\_CLOSE
  - Calls IPL\_ROBOTIQ\_GRIPPER\_MOVE Karel program with the provided parameters to close the gripper. The default value is 255.

## 3.5.3. Routines

Routines can be used in Karel programs

move\_gripper
 (slave\_id : INTEGER; grip\_pose : INTEGER; speed : INTEGER; force : INTEGER; wait\_motion : INTEGER) : BOOLEAN from IPL\_ROBOTIQ\_GRIPPER\_MOVE



- slave\_id: 9, 2, 3 or 4
- grip\_pose : between 0 and 255
- speed: between 0 and 255
- force: between 0 and 255
- wait motion: 0 or 1 (Will complete the motion before the next command.)
- Returns TRUE when completed.
- get\_gripper\_position

(slave\_id: INTEGER): INTEGER from IPL\_ROBOTIQ\_GRIPPER\_GET\_POSITION

- slave\_id: 9, 2, 3 or 4
- Returns the actual gripper position between 0 and 255.
- is gripper activated

(slave\_id: INTEGER): BOOLEAN from IPL\_ROBOTIQ\_GRIPPER\_ACT

- slave\_id: 9, 2, 3, or 4
- Returns TRUE or FALSE depending on the activation state.
- · get obj detection code

(slave id: INTEGER): INTEGER from IPL ROBOTIQ GRIPPER GRIP CHECK

- slave\_id: 9, 2, 3 or 4
- Returns:
  - 0 = Object unknown
  - 1 = Object detected on open
  - 2 = Object detected on close
  - 3 = No object detected
- get\_gripper\_fault

(slave\_id: INTEGER): INTEGER from IPL\_ROBOTIQ\_GRIPPER\_GET\_FAULT

- slave\_id: 9, 2, 3 or 4
- · Returns:
  - 0 = None
  - 3 = BRAKE\_PROBLEM
  - 4 = BLOCKED\_AT\_START
  - 5 = NOT\_ACT
  - 7 = GTO\_WHILE\_NOT\_ACT
  - 8 = OVER\_TEMPERATURE
  - 9 = COM\_NOT\_READY
  - 10 = UNDERVOLTAGE

- 11 = ATR\_IN\_PROGRESS
- 12 = INTERNAL
- 13 = INIT
- 14 = OVERCURRENT
- 15 = ATR\_COMPLETED

# 4. Troubleshooting

## 4.1. Teach Pendant Error Codes

#### **PLUG-001**

Gripper not activated [Robotiq Gripper-001]

Possible causes and solutions:

- The Gripper was not activated before the execution of a Gripper Open or Close instruction. Insert an Activate instruction before the move instruction or tap the Activate button.
- The Gripper has lost power for a short moment and has been deactivated. Inspect the cables for wear, kinks or damage; check if
  the connections are secure.

#### **PLUG-001**

Get Gripper status failed [Robotiq Gripper-002]

Possible causes and solutions:

Failure to request the Gripper status while activating or moving. Inspect the cables for wear, kinks or damage; check if the connections are secure.

#### **PLUG-001**

Gripper move failed [Robotiq Gripper-003]

Possible causes and solutions:

Failure to send a move request to the Gripper. Inspect the cables for wear, kinks or damage; check if the connections are secure.

#### **PLUG-001**

Gripper activate failed [Robotiq Gripper-004]

Possible causes and solutions:

 Failure to send an activate request to the Gripper. Inspect the cables for wear, kinks or damage; check if the connections are secure.

#### **PLUG-001**

Get registers failed [Robotiq Gripper-005]

Possible causes and solutions:

- The Gripper was not connected during the change of slave ID. Inspect the cables for wear, kinks or damage; check if the connections are secure.
- The change ID request is not directed to the proper slave ID. Select the proper slave ID.

#### **PLUG-001**

Gripper change ID error [Robotiq Gripper-006]



Possible causes and solutions:

This message will display when changing the slave ID on a 2F-85/2F-140. Make sure the change ID process has been completed.

#### **PLUG-001**

Gripper failed to reboot [Robotiq Gripper-007]

Possible causes and solutions:

Failure to reboot the Gripper during the change ID process. Repeat the process.

#### **PLUG-001**

Gripper failed to change ID [Robotiq Gripper-008]

Possible causes and solutions:

• The Gripper has not properly saved its new slave ID. Repeat the process.

#### **PLUG-001**

Slave ID not present or type must be int [Robotiq Gripper-009]

Possible causes and solutions:

• The slave ID parameter is missing or invalid. Make sure the slave ID has been entered. The type must be an integer.

#### **PLUG-001**

Position not present or type must be int [Robotiq Gripper-010]

Possible causes and solutions:

• The position parameter is missing or invalid. Make sure the position has been entered. The type must be an integer.

#### **PLUG-001**

Position out of range (0-255) [Robotiq Gripper-011]

Possible causes and solutions:

The position parameter is out of range. Make sure the position is in the following range (0-255).

#### **PLUG-001**

Speed not present or type must be int [Robotiq Gripper-012]

Possible causes and solutions:

The speed parameter is missing or invalid. Make sure the speed has been entered. The type must be an integer.

#### **PLUG-001**

Speed out of range (0-255) [Robotiq Gripper-013]

Possible causes and solutions:

• The speed parameter is out of range. Make sure the speed is in the following range (0-255).

#### **PLUG-001**

Force not present or type must be int [Robotiq Gripper-014]

Possible causes and solutions:

• The force parameter is missing or invalid. Make sure the force has been entered. The type must be an integer.

#### **PLUG-001**

Force out of range (0-255) [Robotiq Gripper-015]

Possible causes and solutions:

The force parameter is out of range. Make sure the force is in the following range (0-255).

#### **PLUG-001**

Wait for motion completed not present or type must be int [Robotiq Gripper-016]

Possible causes and solutions:

• The Wait for motion completed parameter is missing or invalid. Make sure the Wait for motion completed has been entered. The type must be an integer.

#### **PLUG-001**

Wait for motion completed out of range (0-1) [Robotiq Gripper-017]

Possible causes and solutions:

• The Wait for motion completed parameter is out of range. Make sure the Wait for motion completed is in the following range (0-1).



# 5. Contact

#### www.robotiq.com

#### **Contact Us**

#### **Phone**

1-888-ROBOTIQ (762-6847) (01) 418-380-2788 (Outside US and Canada)

### Technical support and engineering

Option 3

#### Sales

Option 2

#### **Head office**

Robotiq 966, chemin Olivier Suite 500 Lévis, Québec G7A 2N1 Canada



Where automation Pros come to share their know-how and get answers.

dof.robotiq.com

